



PITCH DECK  
**GEMGUARDIAN**

[WWW.GEMGUARDIAN.IO](http://WWW.GEMGUARDIAN.IO)

# Gem Guardian

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## **Introduction:**

GemGuardians is a revolutionary nft based card game running on BSC network and developed by GemGuardian Game development team based in the Philippines. The core of the game revolves around Guardians battling each other to acquire Aura and leveling up of the Guardian and Increase XP, Attack, defense to level up of the dragon. The progression of both Guardian and Dragon will increase chances of player to obtain more Gpay rewards.

## **Vision:**

GemGuardian's development team's vision is to establish a true play to earn ecosystem to facilitate blockchain development and to evolve the defi industry fundamentals to make staking and earning more fun.

## **Utility Token:**

**1) GemG:** GemG: GemG governance token utility include governance rights, staking, and payment for Lootbox.

**2) Gpay:** Gpay is equivalence to cash or medium of exchange in an economy. Utility include in game rewards and payment for Lootbox.



# Game Economy

Game income vs outflow: Income from lootbox, marketplace fees and transactional fees. Outflow from game rewards and staking pool

**1) Double Token Economy:** Gemg tokens will have a positive income stream and price appreciation from constant Lootbox purchases. While Gpay tokens will assume the selling pressure by acting as cash of the economy. The game reserve allocation of Gemg tokens will constantly replenish the liquidity of Gpay tokens.

**2) Loot Box:** Multiple levels of Lootbox structure where higher levels will cost exponentially more than previous. This brings a major inflow of income into the economy because that is the only way to increase potential income when playing the game.

Lootbox Sale					
1. Loot Box	2 GEMG	+ 300 GPAY	1%.		Rare Chance
2. Loot Box	2 GEMG	+ 600 GPAY	2%.		Rare Chance
3. Loot Box	2 GEMG	+ 900 GPAY	3%.		Rare Chance
4. Loot Box	2 GEMG	+ 1500 GPAY	4%.		Rare Chance
5. Loot Box	2 GEMG	+ 2400 GPAY	5%.		Rare Chance
6. Loot Box	4 GEMG	+ 3900 GPAY	6%.		Rare Chance
7. Loot Box	4 GEMG	+ 6300 GPAY	7%.		Rare Chance
8. Loot Box	4 GEMG	+ 10000 GPAY	8%.		Rare Chance

# Game Economy

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**3) Staking Pool:** High Apr staking pool for Gemg and Gpay tokens will decrease circulating supply and outflow of rewards tokens while increasing players game play duration in attempt to earn more tokens for the purpose of staking.

**4) Referral Program:** 5% commission will be given to all referrers of Lootbox sales. The requirement is that they must be holders of 4 Characters and Dragons.

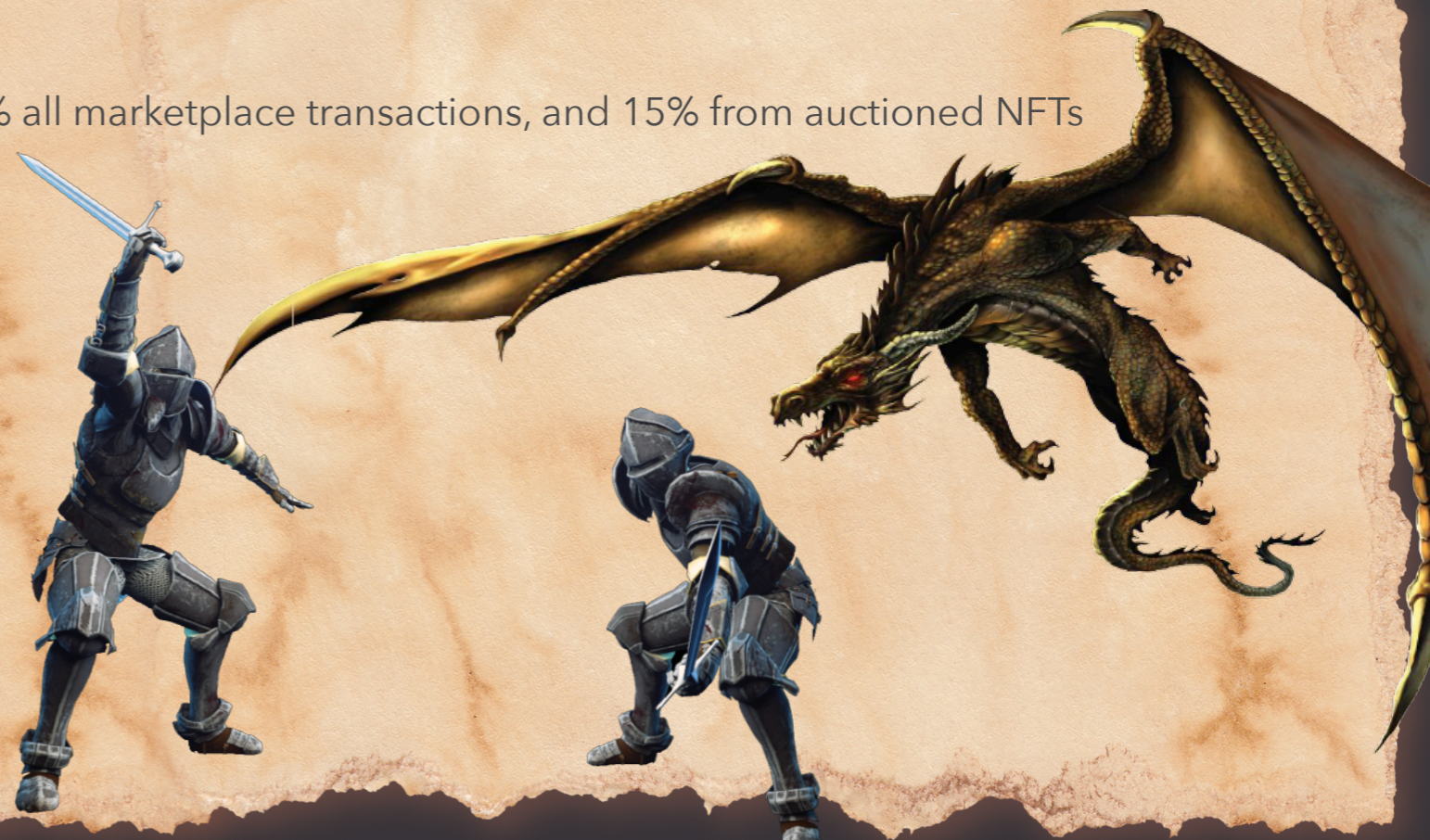
**5) Low initial Market Cap:** Initial market cap will be \$137,000 USD. Low initial market cap and low initial supply because of long vesting period will create huge demand while there will be very little supply in the market. 30% of initial liquidity will be provide in pancake swap listing.

**6) Proven Business Model:** GemGuardian is utilizing the low initial supply, high apr staking pool, and large income inflow business model similar to Binstarter Protocol that did 40x from private sales prices. In addition Binstarter is also a backer and codeveloped GemGuardian NFT game. With Binstarter's experience in creating a serious demand for governance tokens, GemGaurdian is set to explode in ROI.

## **Project Income inflow vs rewards outflow:**

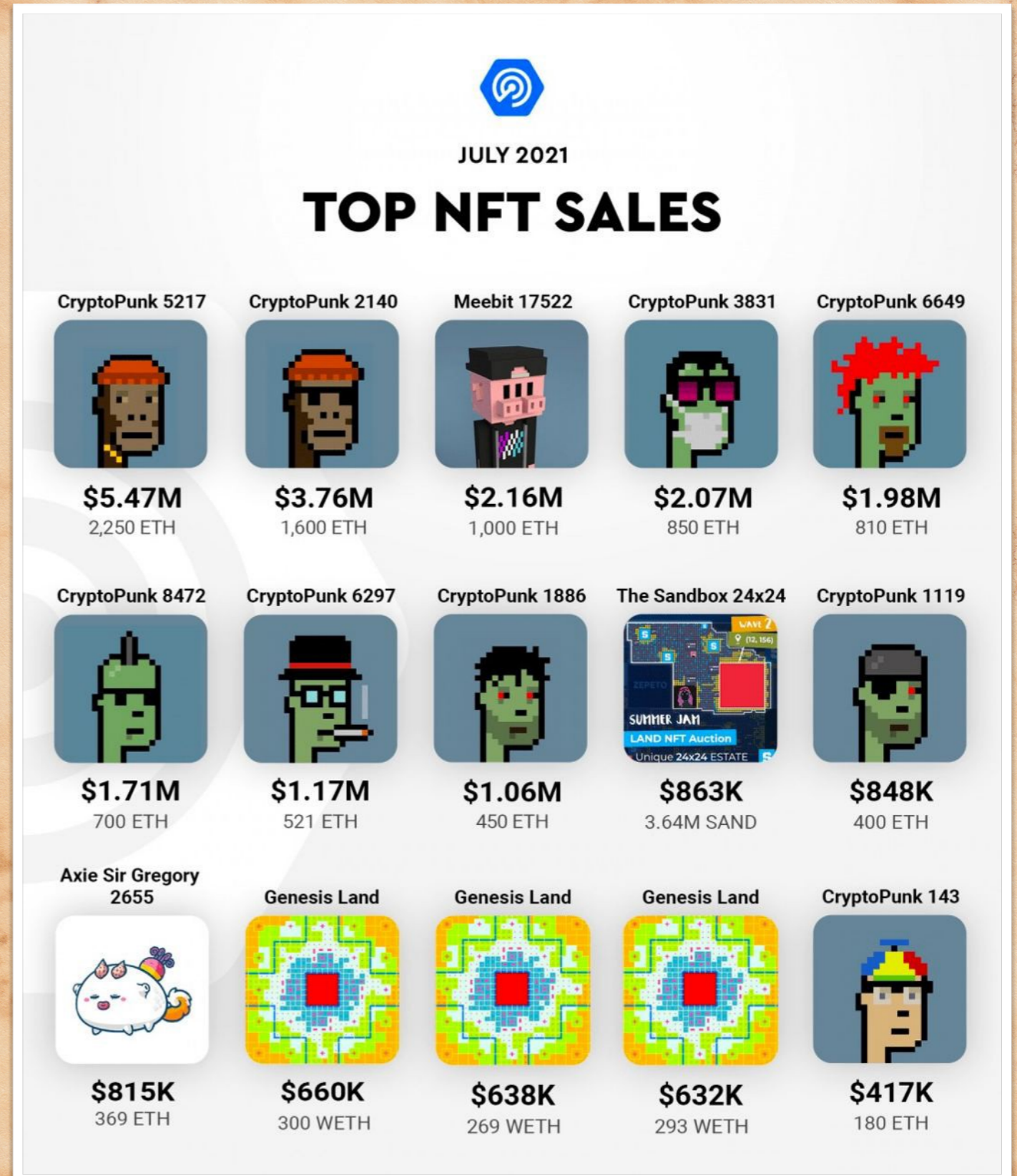
**Income:** From Loot box sales, 2% of all transaction, 8% all marketplace transactions, and 15% from auctioned NFTs

**Outflow:** Staking rewards and game rewards.



# Game Economy

**7) Marketplace:** Marketplace will offer players a chance to buy and sell their Guardians and Dragons. All nfts are categorized as Guardian, Dragon, Element, and Rarity. There is 6 elements; rare, fire, earth, wood, ice, and steel. There are 3 guardians; sir bors de ganis, dagonet, and anrca. Also 4 types of dragons; longwei, khalessi, wyvren, and scylla.



# Tokenomics

Tokenomics	%	Token	Monthly	
Seed Sales	2.5%	2.500.000	8	monthly
Private Sales	8.5%	8.500.000	7	monthly
Public Sales	3.5%	3.500.000	6	monthly
Team	10%	10.000.000	24	12.5% quarterly
Game Reserves	30%	30.000.000	12	monthly
Staking Rewards and Burns	20.5%	20.00.000	12	monthly
Marketing, Development, Airdrop	10%	10.000.000	19	10% first week, 5% monthly
Company Reserves	10%	10.000.000	19	10% first week, 5% monthly
Advisor	5%	5.000.000	24	12.5% quarterly

Presale	Raising	Token	Monthly	Price
Seed Sales	\$150.000	2.500.000	8	\$0.06
Private Sales	\$680.000	8.500.000	7	\$0.08
Public Sales	\$350.000	3.500.000	6	\$0.10

First Initial Circulation Supply	
Seed Sales	312000
Private Sales	1214286
Public Sales	583333
<b>Total:</b>	<b>2.109.619</b>

# Competitor ATH ROI

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**Axie** : 600x

**Cryptoblade** : 266x

**Step Hero** : 50x

	NFT Stake	Staking	Marketplace	Rare	Dual Currency	Sustainable Game Economy
<b>GemGuardian</b>	V	V	V	V	V	V
Axie	X	X	V	V	V	V
Cryptoblade	X	V	X	X	X	X
Step Hero	V	X	V	V	X	X





 GEMGUARDIAN

# THANK YOU

BINSTARTER BACKED